





Collaboration for Video Curriculum Development to Support INDSTRY Partner Schools

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WHAT IS INDSTRY?

INDSTRY's mission is to build a more inclusive pipeline of historically underrepresented, college and career-ready students interested in the film and television industries.









WHY IS VIDEO CURRICULUM NEEDED?

As the initiative scales to new partner schools nationwide, a robust, high-quality video curriculum is an essential resource for students and their teachers.



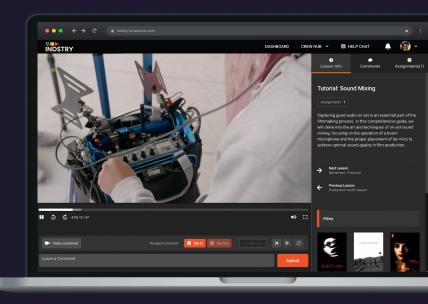




VIDEO CURRICULUM: PRODUCTION PARTNER

INDSTRY has partnered with Smashcut to produce video curriculum and implement digital learning technology in its partner schools.

Smashcut is a collaborative media-based learning platform integrated with high-production value instructional resources.





Watch: What is Smashcut





THE VALUE OF AN IATSE COLLABORATION

Union involvement will ensure the education materials align with essential on-set skills required for entry-level crew members.

A union-recognized curriculum will offer meaningful skill validation for graduating students and their hiring managers on-set.



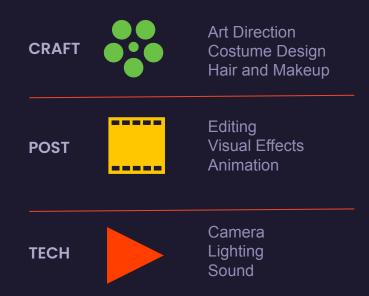




VIDEO CURRICULUM STRATEGY

The next phase of video development will focus on seventy-two short-form tutorials* within nine below-the-line pathways.

These task-based videos are designed to equip students with essential practical skills to perform their on-set responsibilities.





^{*} Draft Topics in Appendix



COLLABORATION COMPONENTS

HOW IATSE & INDSTRY CAN WORK TOGETHER

- Video Topic Identification: Jointly determine the essential on-set tasks within each department.
- Member Outreach: Identify East-Coast union members to help determine the topics and demonstrate the tutorials on-camera.
- Evangelization: Provide visibility to union members about the overall initiative, to help streamline on-set opportunities for program graduates.
- Certification: Consider the creation of a joint IATSE/INDSTRY High School Certificate to provide validation of skills mastery (a high school version of Hollywood CPR).





TIMELINE

Road to Production



JULY: Member Recruitment

- Communicate Opportunity to Members (IATSE & INDSTRY)
- Interview Candidates (Smashcut)
- Finalize Member Participants (INDSTRY & Smashcut)

EARLY AUGUST: Content Development/Pre-Production

- Determine Initial Set of Video Topics (Members/Smashcut/INDSTRY)
- Topic Script Development (Smashcut/Members)
- Schedule Initial Members in Studio (Smashcut)

LATE AUGUST: Begin Video Curriculum Production

- Pilot Creative Direction (Smashcut)
- Production at Smashcut Studios and Great Point Studios (Smashcut)

SEPTEMBER TO DECEMBER: Production and Delivery

- Rolling pre-production and production (Smashcut/Members)
- Rolling delivery of content to INDSTRY School Partners (Smashcut)





Draft Topics

CAMERA

- 1. Loading and Unloading Camera Equipment: Handling cameras, lenses, and other gear with care.
- 2. Assembling Camera Rigs: Setting up cameras on tripods, dollies, or stabilizers.
- 3. Battery Management: Ensuring all camera batteries are charged and ready for use.
- 4. Memory Card Management: Formatting, swapping, and managing memory cards.
- 5. Lens Cleaning and Care: Properly cleaning and maintaining lenses.
- 6. Slate Operation: Marking scenes and takes with a clapperboard.
- 7. Cable Management: Handling and securing cables to ensure safety and organization on set.
- 8. Basic Camera Operation: Understanding fundamental camera settings like ISO, shutter speed, and aperture.

LIGHTING

- 1. Setting Up Lights: Assisting in the placement and rigging of lights according to the DP's or gaffer's plan.
- 2. Running Cables and Power: Managing electrical cables and ensuring all lights have power.
- 3. Adjusting Lights: Making minor adjustments to light position and settings under supervision.
- 4. Mounting Diffusion: Setting up diffusers to soften light sources.
- 5. Handling Gels: Applying color gels to lights for color correction or effects.
- 6. Using Flags and Cutters: Managing light spill and shaping light using flags.
- 7. Maintaining Equipment: Ensuring all lighting equipment is clean and functional.
- 8. Following Safety Protocols: Understanding electrical safety on set..





Draft Topics (2)

SOUND

- 1. Mic Setup: Placing lavalier and boom mics correctly.
- 2. Cable Management: Ensuring audio cables are neatly run and secure.
- 3. Sound Levels Monitoring: Watching and adjusting levels during recording.
- 4. Equipment Maintenance: Checking and maintaining sound equipment.
- 5. Boom Operation: Handling the boom pole during takes.
- 6. Syncing Audio: Helping sync sound to picture in post-production.
- 7. Noise Control: Identifying and minimizing background noise on set.
- 8. Recording Ambience: Capturing ambient sounds for scenes.

EDITING

- 1. Ingesting Footage: Importing and organizing media into editing software.
- 2. Basic Edits: Performing simple cuts and transitions.
- 3. Syncing Audio and Video: Aligning audio clips with video.
- 4. Logging Clips: Tagging and logging clip details for easy retrieval.
- 5. Creating Rough Cuts: Assembling basic sequences to outline the story.
- 6. Exporting Sequences: Rendering and exporting sequences for review.
- 7. Using Templates: Applying standard templates for titles and credits.
- 8. Backup Management: Managing data backups to prevent loss.





Draft Topics (3)

VFX

- 1. Rotoscoping: Frame-by-frame masking of elements.
- 2. Cleanup: Removing unwanted artifacts or elements from footage.
- 3. Green Screen Keying: Extracting clean backgrounds from green screen shots.
- 4. Tracking: Applying motion tracking to footage for compositing.
- 5. Rendering: Managing render queues and checking outputs.
- 6. Asset Cataloging: Organizing and tagging VFX assets.
- 7. Basic Compositing: Combining multiple elements into a single image.
- 8. Simulations: Assisting with simple simulations (e.g., smoke, fire).

ANIMATION

- 1. Character Rigging: Setting up basic rigs for animation.
- 2. Keyframe Animation: Creating simple animations using keyframes.
- 3. Rendering: Managing render settings and outputs for animations.
- 4. Asset Management: Organizing and preparing assets for animation.
- 5. Lip Sync: Matching character lip movements to audio.
- 6. Cleanup Animation: Refining animation to remove jitter or errors.
- 7. Backgrounds: Assisting in creating and setting up backgrounds.
- 8. Storyboarding: Helping to visualize scenes through storyboards..





Draft Topics (4)

PRODUCTION DESIGN

- 1. Prop Preparation: Assisting in selecting and preparing props for scenes.
- 2. Set Dressing: Helping to arrange sets according to the production designer's vision.
- 3. Sketching and Modeling: Creating basic sketches or models for set designs.
- 4. Material Sourcing: Gathering materials for set construction and decoration.
- 5. Set Construction Assistance: Helping build and dismantle sets.
- 6. Location Clean-Up: Ensuring locations are returned to their original state.
- 7. Inventory Management: Keeping track of props and set items.
- 8. Research: Conducting research for historical accuracy or design ideas.

ANIMATION

- 1. Makeup Application: Applying basic makeup for actors.
- 2. Hairstyling: Assisting with simple hair styling for cast members.
- 3. Makeup Continuity: Ensuring makeup continuity during shoots.
- 4. Hygiene Practices: Maintaining strict hygiene practices with tools.
- 5. Special Effects Makeup: Assisting with basic prosthetics and special effects.
- 6. Inventory Management: Keeping track of makeup supplies.
- 7. Touch-ups: Performing on-set touch-ups between takes.
- 8. Removing Makeup: Safely removing makeup post-shooting.





Draft Topics (5)

COSTUMES

- 1. Measuring and Fitting: Assisting with costume fittings and taking measurements.
- 2. Maintenance: Maintaining and repairing costumes as needed.
- 3. Laundry and Wardrobe Management: Managing the cleaning and organization of costumes.
- 4. Dressing Actors: Helping actors get dressed and managing quick changes.
- 5. Continuity: Monitoring costume continuity through scenes.
- 6. Material Sourcing: Sourcing fabrics and materials for costume construction.
- 7. Sewing and Alterations: Performing basic sewing and alterations.
- 8. Inventory Tracking: Keeping track of costumes and accessories.





Thank You.

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